

ThetaHealing®

Teachers Assistant Requirements

General Requirements & Procedures for Teachers Assistants Applications should include the following:

- Why you would like to be a Teachers Assistant?
- What class (include location) you are applying for?
- How many of your students will participate to the event you are applying for?

Applicant must be a Certified ThetaHealing® Instructor repeating the course. Include phone number with country's code, address and email address.

You may mail, email, or fax your application to:
THInK ThetaHealing Institute of Knowledge®
1615 Curlew Dr Ammon, ID 83406
Office: (208) 524-0808 Fax: (208) 524-3061
applications@thetahealing.com

For Vianna Stibal's event in Italy, october 2014, you could also submit your request by email to:
lucatheta@gmail.com

The italian Representative will forward your application to THInK.

Considering the high number of applications and in order to keep a high quality level for these events, priority for the position of Teacher's Assistant will be given to the most "active" teachers that will have in class, for the same event, 10 or more of his students.

(example: if you apply to be Vianna's Assistant in Italy, october 2014, for Basic and Advanced Teacher classes, you will be granted this position if 10 or more of your students have registered for the same seminars you applying for)

If applying for a Teachers Assistant Position all application for 2014 must be submitted **by March 15th, 2014.**

All Teachers Assistants will be reviewed and decided by the THInK Board of Directors. Once a decision is made you will be contacted by Tiffany Wirkus or the italian Representative.

Do Not come unannounced expecting to attend a class or classes.

Once Approved as a Teachers Assistant:

The non-refundable deposit fee is due at the time the Teacher Assistant is awarded.

Teachers Assistants will have a morning meeting with Vianna to be assigned tasks for the day.

Teachers Assistants are responsible for their travel, accommodations and food.

Love and Gratitude

